



## You need:



- ☆ Playing cards (use cards 1 to 5, A = 1)
- ☆ Alarm clock
- ☆ Calculator
- ☆ Pen and paper

1. Choose who is Player A, Player B and Player C. Players try to get as close to a total of 21 as they can.
2. Shuffle the cards and put the pack face down on the table. Set the alarm clock to ring after 5 minutes.
3. Each player, in turn, takes a card and places it face up on the table.
4. Player A takes another card and finds the total of the cards. They can take as many cards as they like to get a total close to 21.

Player A says 'stick' when they are happy with their cards. The difference between their total and 21 is their score.

↑	↑	↑	↑	↑						
4	+	2	+	5	+	5	+	3	=	19
$21 - 19 = 2$										

5. Shuffle the cards before Players B and C take their turns.
6. When Player C has had a turn, play another round
7. When the alarm clock rings, continue the round until Player C has had their turn.
8. Players use a calculator to add their own scores. The player with the lowest score wins.

