

on the table.

Player A turns over the top card from each pack and divides the ♥ number by the ♠ or ♣ number. Player A gives the answer using fractions.



Player B checks the answer using PCM 25.

- 4. If Player A is wrong, they score a point.
- Player B turns over the next card from each pack and divides the ♥ number by the ♠ or ♣ number.
- 6. Player A checks the answer using PCM 25. If Player B is wrong, they score a point.
- 7. When all the cards are used up, the players add up their scores.

The player with the lowest score wins.

